

Spring 2001 Physics 2048 Test 3 solutions

Problem 5 (20 points)

Part A

Looking at the forces acting on the motorcycle moving through a circular loop at constant speed:

Circular motion at constant speed $\Rightarrow |\vec{F}^{net}| = \frac{mv^2}{R}$ everywhere on the loop.

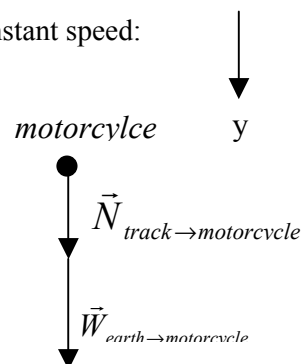
At the top of the loop, $\vec{F}^{net} = \vec{N}_{track \rightarrow motorcycle} + \vec{W}_{earth \rightarrow motorcycle}$, $\sum F_y^{net} = N + mg$

Note that both forces point downward.

$\frac{mv^2}{R} = N + mg$, Since m , R , and g are constant, v will be a minimum when $N = 0$.

$$v = \sqrt{Rg} = \sqrt{(5.0m)(9.8m/s^2)} = 7.0m/s * \frac{3600s}{h} * \frac{1km}{1000m} = 25km/h$$

Note the bigger the radius R is, the higher the minimum speed v needed to go through the loop



Part B

Only gravity acts on the motorcycle + rider when they are in the air

$a_y = -9.8 \text{ m/s}^2$ and $a_x = 0 \text{ m/s}^2$, since $a = \text{constant} \Rightarrow$ use kinematics equations

$$\Delta x = v_{0x} \Delta t, \quad \Delta y = v_{0y} \Delta t - 1/2 g \Delta t^2$$

If we knew Δt , we could find Δx for the jump \Rightarrow let $\Delta y = 0$

$$0 = v_{0y} \Delta t - 1/2 g \Delta t^2, \quad \Delta t = 0 \text{ or } v_{0y} - 1/2 g \Delta t = 0$$

Since $\Delta t = 0$ is the start of the jump, $\Delta t = 2v_{0y}/g = 2v_0 \sin \theta / g$ is the time it takes the motorcycle to make the jump.

$$\Delta x = v_{0x} \Delta t = (v_0 \cos \theta)(2v_0 \sin \theta / g) = v_0^2 \sin 2\theta / g$$

$$= (50 \text{ km/h} \times 1000\text{m/km} \times 1 \text{ h} / 3600 \text{ s})^2 \sin (2 \times 30^\circ) / 9.8 \text{ m/s}^2 = 17 \text{ m}$$

The landing should be placed 17 m to the right of the jump ramp