## HW 5 Computational Physics

September 20, 2005 Due September 27

Do problems 1 through 4 by hand (except for plotting) and the rest using the computer

- 1. Consider the set of functions defined on  $-1 \le x \le 1$  with periodic boundary conditions [i.e., f(-1) = f(1)].
  - (a) Demonstrate, using the obvious rules for vector addition and scalar multiplication, that this set forms a vector space.
  - (b) Show for this vector space that the rule

$$\langle f|g\rangle = \int_{-1}^{1} f^*(x)g(x) \, dx$$

is acceptable as the definition of an inner product.

- (c) Using this inner product show that the set of functions  $e_n(x) = \frac{1}{\sqrt{2}}e^{in\pi x}$  with  $n = 0, \pm 1, \pm 2, \ldots$  forms an orthornormal basis.
- (d) Some function f(x) is expanded in the above basis,

$$f(x) = \sum_{n=-\infty}^{\infty} f_n e_n(x)$$

with coefficients  $f_n = (-1)^n \sqrt{8}/(n\pi)^2$  when  $n \neq 0$  and  $f_n = \sqrt{2}/3$  when n = 0. Plot the real and imaginary parts of the function. Can you see what function it is? Snippet:

- (e) Expand the function  $f(x) = e^{3x}$  in the above orthornormal basis. That is, find the coefficients  $f_n$  in the expansion. Then plot the exact function and its expansion on the same graph to make sure your coefficients are correct.
- 2. Consider the set of functions defined on  $0 \le x \le 1$  with boundary conditions f(0) = f(1) = 0.
  - (a) Using the obvious rules for vector addition and scalar multiplication, show that this set forms a vector space.

(b) Show for this vector space that the rule

$$\langle f|g\rangle = \int_0^1 f^*(x)g(x)\,dx$$

is acceptable as the definition of an inner product.

- (c) Using this inner product show that the set of functions  $e_n(x) = \sqrt{2} \sin n\pi x$  with  $n = 1, 2, 3, \ldots$  forms an orthonormal basis.
- (d) Expand f(x) = x(1-x) in this basis by finding the coefficients  $f_n$  in the expansion

$$f(x) = \sum_{n=1}^{\infty} f_n e_n(x).$$

Plot the exact function and its expansion on the same graph.

(e) When you work in a basis, formally any operator  $\hat{\Omega}$  can be represented as a matrix with matrix elements

$$\Omega_{mn} = \langle e_m | \hat{\Omega} | e_n \rangle.$$

This is true (although not very useful) even for the basis given in (c) above. Calculate the matrix  $\Omega$  representing the operator  $\hat{\Omega} = \frac{d^2}{dx^2}$  in the basis (c).

- 3. Consider the set of functions defined on  $0 \le x \le 1$  with boundary conditions f(0) = f(1) = 3. Using the obvious rules for vector addition and scalar multiplication, show whether or not this set forms a vector space.
- 4. Solve this problem by hand, not by computer. Consider the three vectors

$$|1\rangle = \frac{1}{\sqrt{6}} \begin{pmatrix} 1\\i\\2 \end{pmatrix}, \quad |2\rangle = \frac{1}{\sqrt{5}} \begin{pmatrix} 2\\0\\-1 \end{pmatrix}, \quad |3\rangle = \frac{1}{\sqrt{30}} \begin{pmatrix} -1\\5i\\-2 \end{pmatrix}.$$

- (a) Show that these form an orthonormal basis (i.e., evaluate  $\langle i|j\rangle$  for i, j = 1, 2, 3).
- (b) Calculate  $\sum_{i=1}^{3} \langle i | i \rangle$ .
- (c) Calculate  $\sum_{i=1}^{3} |i\rangle\langle i|$ . (Here  $\langle i|$  is the Hermitian conjugate of  $|i\rangle$ .)
- 5. Using the computer find the determinant and inverse of

$$A = \begin{pmatrix} 1 & 5 & 0 & 0 \\ 2 & 3 & 4 & 5 \\ 7 & 6 & 5 & 4 \\ 1 & 5 & 9 & 2 \end{pmatrix}.$$

Check to make sure that the inverse is correct by computing  $AA^{-1}$ . Snippet:

```
from LinearAlgebra import *
A = array( ((1,5,0,0), ...)) , Float)
print "A =\n",A
print "Determinant of A is",determinant(A)
B = inverse(A)
```

6. It is easy to find eigenstates numerically. Consider the matrix

$$H = \begin{pmatrix} 5 & 3 & 1 & 0 \\ 3 & 7 & 2 & 1 \\ 1 & 2 & 1 & 3 \\ 0 & 1 & 3 & 9 \end{pmatrix}.$$

- (a) Find the eigenvalues and eigenvectors of H numerically and print the result. Snippet: Again import LinearAlgebra and useevalues, evectors = eigenvectors(H)
- (b) Examine your results: multiply H into the first eigenvector and compare with the product of the first eigenvalue and the first eigenvector. Repeat this for each eigenvector/eigenvalue pair. Snippet:

```
print matrixmultiply(H,evectors[0])
print evalues[0]*evectors[0]
```

(c) Put V=transpose(evectors) and calculate the matrix product  $V^{\dagger} \cdot H \cdot V$ . (The first transpose is needed because LinearAlgebra returns the eigenvectors as rows instead of columns.)

7. When you have a matrix with both large and small elements, you can get a good approximation to the eigenstates by setting the small elements to zero. Define  $H = H_0 + V$  where

$$H_0 = \begin{pmatrix} 5 & 2 & 0 & 0 \\ 2 & 4 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 1 & 2 \end{pmatrix}, \qquad V = 0.01 \times \begin{pmatrix} 1 & 2 & 1 & 1 \\ 2 & 3 & 0 & 2 \\ 1 & 0 & 3 & 1 \\ 1 & 2 & 1 & 2 \end{pmatrix}.$$

Calculate the eigenvalues of  $H_0$  and of H. How close are they to one another? Compare to the order of magnitude of the elements of V.

- 8. When a matrix is "block diagonal" the eigenstate problem breaks into smaller problems.
  - (a) Find the eigenstates of

$$\left(\begin{array}{rrrrr} 1 & 3 & 0 & 0 \\ 3 & 4 & 0 & 0 \\ 0 & 0 & 5 & 3 \\ 0 & 0 & 3 & 8 \end{array}\right).$$

(b) Now find the eigenstates of

$$\left(\begin{array}{rrr}1 & 3\\ 3 & 4\end{array}\right) \quad \text{and} \quad \left(\begin{array}{rrr}5 & 3\\ 3 & 8\end{array}\right).$$

You should get the same result as (a). Explain how to relate the 2D eigenvectors here with the 4D eigenvectors in (a).

## Vector Spaces

A linear vector space  $\mathbb{V}$  is a set of objects (the vectors) along with definite rules for vector addition and scalar multiplication which satisfy the following rules. (Here the vectors are denoted by lower-case Roman letters a, b, c, ... and scalars by lower-case Greek letters  $\alpha, \beta, \ldots$ )

- (a) Vector addition, denoted a + b, must satisfy the following:
  - i. Closure:  $a + b \in \mathbb{V}$
  - ii. Commutivity: a + b = b + a
  - iii. Associativity: (a + b) + c = a + (b + c)
  - iv. Identity: there exists a null vector  $\emptyset$  for which  $a + \emptyset = a$  for all a
  - v. For every vector a there exists an additive inverse, denoted -a, for which  $a + (-a) = \emptyset$
- (b) Scalar multiplication, denoted  $\alpha a$ , must satisfy the following:
  - i. Closure:  $\alpha a \in \mathbb{V}$
  - ii. Associativity:  $\alpha(\beta c) = (\alpha \beta)c$
  - iii. Distributivity in vectors:  $\alpha(a + b) = \alpha a + \alpha b$
  - iv. Distributivity in scalars:  $(\alpha + \beta)a = \alpha a + \beta a$
  - v. Identity: 1a = a

## **Inner Product Spaces**

Inner products can be denoted (a, b) or  $a \cdot b$  or (my preference)  $\langle a | b \rangle$ .

An inner product  $\langle a|b \rangle$  of two vectors is a definite rule that produces a scalar and satisfies:

$$\begin{aligned} \langle \mathbf{a} | \mathbf{b} \rangle &= \langle \mathbf{b} | \mathbf{a} \rangle^* \\ \langle \mathbf{a} | \beta \mathbf{b} + \gamma \mathbf{c} \rangle &= \beta \langle \mathbf{a} | \mathbf{b} \rangle + \gamma \langle \mathbf{a} | \mathbf{c} \rangle \end{aligned}$$

The only useful inner products in Physics are also positive semi-definite, which means:

 $\langle a|a \rangle \ge 0$ , and  $\langle a|a \rangle = 0$  iff  $a = \emptyset$ .