

Using the WebAssign Web-based Homework System

WebAssign will allow you to access your homework assignment, submit answers, and get feedback from any computer with a connection to the internet and a Web browser. You can access WebAssign log in page at <http://webassign.net/student.html>.

Log in instructions

Username => (All Caps) the first three letters of your first name and up to the 1st five letters of your last name

Examples:

- John Smit => JOHSMIT
- John Smithsonian => JOHSMITH

Institution => (lower case) ucf

Password => last 5 numbers of your Student ID #
(If this password does not work, contact your instructor)

Then click **Submit**

This will bring up your assignments' page.

- The first thing you should do is change your password by clicking on the weblink [Change Password](#) and follow the directions on screen.
- Next, register your WebAssign license (AKA WebAssign access code) by clicking on the here link under announcements and then entering your license number in the box that comes up with the registration page. You must enter your license number by the end of the third week of classes, September 7th, 2001. You can purchase a WebAssign license (\$6.75) at the campus bookstore from the cashiers nearest to the textbook section. If you have any trouble, contact Chris Lee in the textbook department of the campus bookstore.
- Now you are ready to start your first assignment

The first assignment is typically **Intro to WebAssign for Physics Students**.

- Clicking on Guide will bring up an online manual to using WebAssign
- Read the Guide before starting the **Intro** assignment
- Complete each problem by selecting or filling in the correct response.
- When you have finished entering your responses, click on Submit and WebAssign will immediately grade your assignment. It will then tell you which problems you got right and which you got wrong. You can rework the problems and then resubmit to improve your score. The number of submissions is set by your instructor.

SEE NEXT PAGE FOR TIPS ON USING WEBASSIGN

Before you start working with WebAssign, please note the following tips:

- Most standard Web connections should work with WebAssign. We recommend that you use Netscape version 4.5 or later with a 28.8 Kbps modem or better. AOL 4.0 does not work with WebAssign, but AOL 5.0 does.
- Bookmark only <http://webassign.net/student.html>. If you skip the log-in page, WebAssign will not know who is taking the assignment!
- Turn on or enable "cookies." WebAssign must check who you are every time you make a request; it does this by passing a cookie to your computer.
- Before starting WebAssign, quit any browsers and open a new copy. If you simply close the browser window or open a new window, login information contained in the cookie may not be yours. Likewise, to prevent losing credit for the work you have done, close the browser when you are finished.
- When working on an assignment, use the navigational buttons provided by WebAssign. Pressing the browser's Back button or Reload button can cause you to submit an incomplete assignment inadvertently.
- Make sure that your browser has both JavaScript and Java enabled. Some versions of Internet Explorer do not work with the Java applets; for this reason, please use version 4 or later. Not all questions use Java applets, but if you get a question with an applet, make sure you wait until the applet is fully loaded before clicking **Start Animation**.
- Unless otherwise specified, WebAssign is looking for an answer with 3 significant figures within 1% of the correct answer. Only the last submission answers count towards your grade.
- The **best way to use WebAssign** is to first look up the assignment and print it out. Log out and work the problems out on paper. Then come back to WebAssign and enter your answers. Keep your written problems solutions in case of difficulties with the system.